

# 2018 SMP/SHIP

NATIONAL CONFERENCE

August 20–23 • Chicago, IL

## Welcome and Opening

*Rebecca Kinney and Stacey Platte, ACL*

# Beach Ball Mix!

A quick-paced mixer played in the spirit of fun allowing participants to "get-to-know" colleagues and share ideas and best practices with other SMP/SHIP teams.



# How to Play

## It's pretty basic...

- At 4pm, Please go to the breakout room and table # that is indicated on the back of your name tag.
- Once in your designated Break Out Room, attendees form multiple circles of 10-15 players in each – allowing enough space to toss around a beach ball among them.
- Each circle of players will be given a beach ball.
- Each ball contains a mix of **"Personal" Questions** and **SMP/SHIP Program-Related Topics**.
- Upon hearing the start-up whistle, toss/bounce (not "spike") ball into the air so that it reaches a player within your circle.
- Whoever catches the ball then **reads and answers the question or addresses the SMP/SHIP program topic closest to his/her right thumb**.
- Once the question/topic has been addressed, the ball is again tossed back into the group to the next lucky person...and play continues as such, until...
- A "Mix it Up" whistle is blown and you are asked to quickly form a new circle of 10-15 different people.
- The startup whistle will be blown to indicate the beginning of a new round of play.

**GAME CONTINUES THROUGHOUT ACTIVITY TIME.**

# Enjoy!

## Keep in mind...

- The game is meant to be played quickly/"rapid fire" to involve as many people as possible in each round!
- Once you catch the ball, you cannot pass until you have completed your task!
  - If you your right thumb lands on a program topic, such as "SMP/SHIP Training Delivery", you may share the delivery method that works best for your team (online, small groups, one-on-one, PPT) or you may say something like "this has been a problem area for us – finding what works best for our volunteers...inviting conversation **afterward** with peers who may have an idea to share.
  - The *Personal Questions* are all in the spirit of revealing something about yourself. Don't take it too seriously – just have fun!

**PLEASE NOTE:** At the end of the activity, we ask that you please complete a feedback form – letting us know if you enjoyed the activity...or not...and sharing some takeaways about your colleagues and programs in other states.

**SO...**

- 1. Break Out**
- 2. Form Circles**
- 3. Listen for Whistle!**
- 4. Toss Ball**
- 5. Catch Ball**
- 6. Read/React**
- 7. Toss Ball**
- 8. Repeat**

**HAVE FUN!!**

**It is our hope that this activity encourages continued networking, sharing, and chatting throughout the conference this week and beyond...be it by impromptu conversation afterward or by exchanging business cards or email addresses, etc.**

**Thank You!**